Event: App-A-Thon

Description

App-A-Thon is a competition where participants have to make an appealing and enthralling mobile app based on the topic given to them. It is an opportunity for the students to showcase their design and development skills.

General Rules

1. Individual participation is only allowed. Maximum 25 participants will be allowed to participate on the first come first serve basis.
2. Basic knowledge of Web Technology/Android/Flutter /iOS app development is required.
3. Participants need to bring their own required installed developing and testing device.
4. Computer with installed Android Studio, Sublime text editor and VS Code will be provided if required.
5. There will be only one round in competition.
6. On the day of event, participants have to make an appealing and enthralling mobile/Web app with specified features and functions based on the topic given to them
7. Winner and Runners-up of event will be decided based on effective design and development of given task.
8. The decision taken by the Institute and Event coordinators/ Judges will be considered as final.
9. Reporting time will be 8:30 AM on the day of Event.

Faculty Coordinator

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